

# Bowker Auditorium Rules

Bowker Auditorium (located in Stockbridge Hall by the Campus Center) is the theater space the Guild rents from the Fine Arts Center once a semester. Bowker is a professional theatrical space the FAC rents to touring companies, and thus requires an exceptional level of professionalism from Guild members.

## House Rules:

**RESPECT THE SPACE** – it is loaned to us by the Fine Arts Center, and they have barred other groups from misusing the spaces. If we want to maintain a good relationship with the FAC, we must be conscious of our environment and treat it with care.

**FAC employees are in charge.** We are not allowed in the space except under their supervision. They will unlock the space for us and lock up after we leave for the day.

**No feet on the seats;** do not climb over rows.

**Absolutely NO eating or drinking** in the theater in the seats or on the stage.

- If you have food/drink, please only consume it in the dressing rooms or in the lobby.

**KEEP CLEAN**—throw away your trash, especially in the dressing rooms. Leave every space as neat or NEATER than you found it.

**Absolutely NO painting** inside Stockbridge Hall.

- NOT on-stage, NOT in the dressing rooms, NOT in the hallways.
- All painting must be done in shop before the FAC brings our set pieces in the truck to load-in.
- If something absolutely must be finished, it must be painted OUTSIDE in the GRASS. Do NOT get any paint on the sidewalk.

**All set pieces must have padding or casters** underneath so they do not scratch the stage when they are moved.

- We will be charged \$2000 to repair damages to the stage.

**Keep all exits on stage clear in case of fire.**

- There must be clear walkways in case of emergency; do not allow set pieces to block exits.
- In case of emergency, please exit through the stage left side of the building facing the Lederle Tower.

**Respect FAC staff.**

- Including the FAC Stage Manager, Lighting/Sound board operators, and other FAC employees who oversee our use of the space.